

STATGEEK

Independent Scouting Report Cadwallader State Women's Basketball

Divided 20 games into four categories:

Blowouts – 20+ point margin (5 games)

Semi-Blowouts – 10-19 point margin (6 games)

Close Wins – less than 10 point margin (5 games)

Losses – Any Margin (4 games)

Observations

- Consistently makes 4 or 5 three's a game, no matter the score/outcome. Shoot a slightly higher percentage in the wins but expect about 12-15 of their points to come from out there
- For a team with this good a record, they shoot a low number of free throws, about 12 per game, making nearly 70%, so expect about 8 points there
- This team relies on its inside game, consistently winning the rebounding battle and that edge is huge the wider the margin is
- They don't create a ton of turnovers but they will get more steals in their bigger wins vs losses/close games – indicates this is not a team that will pressure you or speed you up but they will make you work in the half court for everything you get
- Only averaging 65 possessions/game – about 5-6 less than most teams including you – slower paced game
- Under 1.0 Assist/Turnover margin in most close games/losses which makes sense for a team like this where key players can't consistently create off the dribble

Strategy

- Gotta box out and create some second chance scoring opportunities for yourself while stopping them from getting those
- Execute your half court sets, make them work and move side to side to create some open looks – expect it won't be easy to get a good look – only 5 out of 20 games have opponents shot over 40%
- If you can, get out and run, they don't want to play at a high pace – might be good to try at the end of quarters when back ups are in and even less ready for something like that
- Defensively, pressure the guards to stop the post entry, if you can, #3 Williams seems to be the least used player in their starting five, that might be someone you can leave to double team or pressure to see if she can make plays to beat you – the other four starters are pretty tough and consistent